

**CLASSIFIED: TOP SECRET**

**FOR THE ATTENTION OF OPERATIVES GRADE-C AND HIGHER**

# **SPY GAMES**

**HOSTILE OPERATIVE OBSERVATION REPORT (HOOP) 2047-05-16**

**CONCERNS THE SPECIALISED EQUIPMENT IN USE BY AGENCIES OF CONCERN.**

**FINGER PROOFING: OBSERVED ON FIREARMS RECOVERED AFTER THE ASSASSINATION ATTEMPT ON SUBJECT-NC12. SUSPECTED PETROCHEM ORIGIN.**

100eb, can be applied to any weapon. Using a chemical bath, a weapon is coated in a resistant material that prevents fingerprints from being left on it after it is handled.

**SILENT RUNNING: NOMAD MANUFACTURE. ENGINE ALTERED FOR MINIMAL AUDIO PROFILE. SUSPECTED THEFT OF MILITECH STEALTH TECHNOLOGY.**

Vehicle Upgrade. All Vehicles. Moto Rank 1. Reduces the noise of an engine dramatically, requiring a DV13 Perception Check to notice, even at short close ranges (>50m/yds).

**EXTERNAL MEMORY UNIT: ARASAKA INVOLVEMENT SUSPECTED. EVIDENCE OF CONTINUED EXPERIMENTS INTO DIGITAL CONSCIOUSNESS TRANSFER.**

Neuralware Option. 5000eb. 2d6 (7) Humanity Loss. Clinic Installation.

Allows the offloading of memories to an external memory storage unit (included in the price). The storage unit can hold up to one month of memories, or 120 IPs worth of Skill or Role ranks. While the memories are offloaded, the user has no access to them. A user may download their data from the storage unit by connecting to it, at which point they regain any lost memories or ranks. Additional storage units may be purchased for 1000eb each, but are considered to be Luxury items.

**BLACK BOX: UNKNOWN ORIGIN, DISCOVERED IN MORGUE AFTER AUTOPSY ON PERPETRATOR OF INCIDENT NC-1981. INVESTIGATION PRIORITY.**

Neuralware Option. 1000eb. 2d6 (7) Humanity Loss. Clinic Installation.

A hardened device that records the last five minutes of the user's life is installed into the base of the skull. When powered on after the death of its user, it will output a data readout of any cyberware input (Biomonitor, Cyberoptics, Cyberaudio, etc.)

**SPY PROBE: CONFIRMED ROCKLIN AUGMENTICS DESIGN. INDICATES AN EXPANSION OF CORPORATE ESPIONAGE. SECURITY TEAMS ADVISED, COMPLETE SWEEP OF OPERATIVE CYBERWARE AUTHORISED.**

Borgware. Cyberarm Option. 1000eb. 2d6 (7) Humanity Loss. Clinic Installation.

A small Cybereye (1 Option Slot) mounted on a 2m long flexible probe. Small enough to be inserted through grates, or to be fed through pipes.

**SECURITY EVASION: BELIEVED TO HAVE BEEN UTILISED BY INFILTRATOR OF NCPD PRECINCT. ANALYSIS IS BASED ON ABSENCE FROM ALL RECOVERED RECORDINGS.**

Cybereye Option. 500eb. 2d6 (7) Humanity Loss. Clinic Installation.

Requires two option slots. Provides an estimated field of view for all cameras observed by the user (including cyberoptics), and grants a +2 to Perception rolls to notice cameras. May give an inaccurate estimation if capabilities of cameras are unknown.

**JAMMING GRENADE: IN USE BY MILITECH OPERATIVES. DEPLOYED TO PREVENT TRANSMISSION OF NEW ECLIPSE MODEL DATA. MICROFILAMENTS CONTAIN LEAD. OPERATIVE HEALTH DATA REQUESTED.**

500eb. When thrown, the area of the grenade's detonation is treated as if within a Signal Jammer for a one minute duration. Those who leave the area are no longer affected.

**NEURAL DECRYPTOR: ZETATECH MODEL. NOT ACKNOWLEDGED BY MANAGEMENT, BUT HAS BEEN MADE AVAILABLE TO INTELLIGENCE AGENCIES.**

500eb. Requires a Cyberdeck Hardware slot. When connected to a cyberdeck equipped with a Crunch Whistle, the Neural Decryptor adjusts the number of Actions required to tamper with the functions of a hacked Agent to the same number of Net Actions.

**PROGRAMMABLE FINGERPRINTS: DISCOVERED AFTER FRAMING AND INCARCERATION OF SUBJECT NC-6. DECISION WAS MADE NOT TO EXPOSE THE FRAME AS TO NOT ALERT OPPONENTS TO IDENTIFICATION OF CYBERWARE.**

Cyberarm Option. 100eb. 2d6 (7) Humanity Loss. Clinic Installation.

May be installed as the only piece of cyberware in a meat hand. As an Action, the user may alter or remove their fingerprints from that hand. Fingerprint patterns can be downloaded from a linked Agent, and copied from an appropriately detailed picture or scan.

**MULTI-VIEW OPTICAL ARRAY: CAUSES EXTREME NAUSEA AND HEADACHES IN MAJORITY OF CASES. OPERATIVES ARE TO BE ASSESSED BEFORE ISSUE OF EQUIPMENT.**

1000eb. An SP7 Helmet with an installed camera array that provides a 360 degree field of vision. May be activated as an action. Requires a DV13 Concentration check to avoid nausea each turn the helmet remains active. If suffering nausea, the user suffers from the effects of the Damaged Ear critical injury (but does not take the bonus damage) until the helmet is removed.

**ANY AMENDMENTS TO THIS FILE SHOULD BE SUBMITTED BY MAKING A HOSTILE OPERATIVE OBSERVATION REPORT ADJUSTMENT REQUEST (HOOP-AR). FAILURE TO SUBMIT SUCH AN ADJUSTMENT REQUEST, IF IN POSSESSION OF UPDATED INFORMATION, IS TO BE CONSIDERED A TERMINABLE OFFENCE, AND WILL RESULT IN ALL CORPORATE ASSETS BEING REMOVED FROM OPERATIVE. IF YOU BELIEVE YOU HAVE A VALID REASON TO WITHHOLD THIS INFORMATION SUBMIT A HOSTILE OPERATIVE OBSERVATION REPORT ADJUSTMENT REQUEST EXEMPTION APPLICATION (HOOP-AR-EA)**